ALPINE Infrastructure and Algorithms

Approved for public release

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ALPINE: In Situ Visualization, Analysis, and Infrastructure for ECP Science

- What is ALPINE?
 - Cross-institution effort to leverage and develop new technologies

- In situ visualization and data analysis algorithms and infrastructure integrated directly to ECP Science Applications





In Situ Data Visualization and Analysis

- What is In Situ Data Visualization and Analysis?
 - Data is processed in situ: as it is generated
 - Visualization and analysis code is coupled with the simulation code
 - Goal: Avoid file system I/O
- Pros
 - Reading/writing (post-hoc) files is slower than running the simulation. Greatly improves vis/analysis speed
 - Can access all the data
 - Take advantage of the computational power of the entire supercomputer
- Cons
 - A-priori knowledge of what to look for
 - Increased complexity due to code instrumentation
 - Memory and network constrains

ECP Software Technology Data and Visualization projects provide an integrated workflow



ALPINE Infrastructure: in situ & post hoc

IN SITU

Catalyst – ParaView's in situ library



Figure 1: (a) The AmrCore example using amrex::AmrMesh. (b) The AmrLevel example utilizing both amrex::Amr and amrex::ParticleContainer simultaneously.

• Ascent -- ALPINE's new flyweight in situ API





Examples of the SW4 earthquake simulation integrated into ALPINE's Ascent infrastructure. Right: the displacement magnitude in a shock wave. Left: using a VTK-m renderer to visualize the SW4 simulation. Visualizing turbulent fluid mixing using 16,384 GPUs on LLNL's Sierra: Visualization of an idealized Inertial Confinement Fusion (ICF) simulation of Rayleigh-Taylor instability with two fluids mixing in a spherical geometry.



ALPINE Infrastructure: in situ & post hoc

POST HOC

ParaView



• Vislt



ASCENT: <u>https://github.com/Alpine-DAV/ascent</u> Paraview: <u>https://www.paraview.org</u> Vislt: <u>https://wci.llnl.gov/simulation/computer-codes/visit</u>



ALPINE in situ data analysis and visualization algorithms

- Data reduction
- Feature detection in situ
- Identifying important events in situ

ALPINE algorithms:

- Sampling
- Statistical feature detection
- Topology: contour tree
- Optimal viewpoint metrics
- Task-based feature extraction
- Moments-based pattern detection
- Lagrangian field flow

Integrating with and leveraging other ECP software technologies

- Leveraging VTK-m for cross-platform portability
- Spack/E4S for interoperability, fast builds, reproducibility
- Adding I/O capability for HDF5, ADIOS, Cinema



Sampling Algorithm Integrated into Ascent & ECP Applications

Goal: In situ data reduction

Data-driven sampling enables probabilistic identification of interesting regions in the data automatically, prioritizing important regions. Applied in situ to Nyx, important halo regions are preserved.





WarpX applies in situ sampling to transverse momentum to preferentially select particles behaving unexpectedly. Image curtesy of A. Huebl (WarpX)



Statistical Feature Detection integrated into Catalyst & MFIX

In situ **statistical feature detection** detects features in particle data sets using statistical data modeling and probabilistic similarity measures.



Goal: in situ data reduction & feature detection with post hoc interactive analysis via Cinema



Contour tree integration with WarpX



Topological analysis is used to identify most relevant contours & create isosurface visualizations in situ; saving resulting images for post hoc analysis. Images are saved to a Cinema DB in a format that supports arbitrary combination of contours during post hoc visualization. Right: Most relevant contours in WarpX simulation selected using two importance measures: persistence, volume.







Topological analysis can be used to detect the most significant isosurfaces in complex simulations. At left, equally spaced isovalues in an ion accelerator simulation. Above, our method chooses isovalues using topological analysis to more fully represent complex behavior in the data.



Algorithms

Optimal Viewpoint Metrics based on data properties can automate in situ visualization decisions to only capture interesting views



Metrics left to right: data entropy, depth entropy, max depth, projected area



Algorithms

Task-based hierarchical feature extraction algorithm based on segmented merger tree. The algorithm is implemented using a multi-runtime abstraction layer, BabelFlow, which can be used to execute arbitrary analysis and visualization dataflows using different task-based runtime systems.





Rendered/composited via Devil Ray & VTK-h

Rendered/composited via Devil Ray & BabelFlow's RadIxK algorithm

Thank you!

